## **BEVERAGE DISPENSERS**

AND DISPLAY STANDS (SOLD SEPARATELY)











## Set. Serve. Sip.

Choose from a variety of styles: Beehive™, Rustic Country™, Mason Jar, Industrial Collection™ and our Decorative Glassware—mix and match with our range of bases to fit the style of your presentation. Each dispenser brings character and charm to your drink station. Select dispensers include infusion and ice cores (see descriptions below). Chalkboard necklaces are included for labeling your drinks (excludes 10699 Decorative Glass Beverage Dispenser). Stands elevate the dispensers for serving while creating additional display or storage opportunities for your catering, banquet or buffet presentation.



CASH & CARRY
All of our glass beverage disp

All of our glass beverage dispensers are conveniently packaged for Cash & Carry

	Item #	Description	Capacity	Min Order	List Price (\$)
		CLEAR GLASS BEVERAGE DISPENSERS			
a.	BDG1000	Beehive™, Ice Core, Infuser and Black Chalkboard Necklace, 9 x 10¾ x 14½"	2½ Gal	1 ea	80.00 ea
b.	BDG3000	Mason Jar, Ice Core, Infuser and Black Chalkboard Necklace, 7¾ x 10¼ x 12½"	2 Gal	1 ea	80.00 ea
C.	BDG2000	Rustic Country™ Resealable Clip-Top Lid, Ice Core, Infuser and Black Chalkboard Necklace, 8½ x 10½ x 14" (opposite page)	2½ Gal	1 ea	80.00 ea
d.	10090	Industrial Collection™, Ice Core, Infuser and Black Chalkboard Necklace, 8 x 10 x 12¾" (opposite page)	2 Gal	1 ea	80.00 ea
e.	10699	Decorative Glass, 8½ x 10¼ x 14½"	2 Gal	1 ea	70.00 ea
		REPLACEMENT PARTS (Not packaged for Cash & Carry)			
	10173	Faucet for 10090, Black Plated Plastic	-	1 ea	7.10 ea
	10174	Lid for 10090, Black Coated Tin, 51/4" dia x3/6"	-	1 ea	7.84 ea
	BDGF	Faucet for BAD1500, BDG1000, BDG2000, & BDG3000, Chrome Plated Plastic	-	1 ea	8.08 ea
	BDG2000G	Rustic Country™ Gasket Only	-	1 ea	1.44 ea
	BDG2000T	Top, Gasket and Wire Assembly Included (BDG2000)	-	1 ea	12.36 ea
	BDG3000T	Top for Mason Jar™ Glass Beverage Dispenser (BDG3000)	-	1 ea	4.12 ea
	BDGINFCORE	Ice Core and Infuser for BDG1000 & BDG3000	-	1 ea	24.72 ea