Bakery & Pizza Equipment

Semi-Automatic Bun Divider Rounder

The BakeMax BMBD Series Semi-Automatic Dough Divider Rounder offers superior rounding, durability and increased production for Bakeries, Pizzerias and Factory Operations. The machine divides and rounds dough with ease and allows you to make different types of rolls, pizza dough balls, donuts and more with varying weight ranges and sizes in the same machine.



Features:

- Heavy-duty construction for quiet operation with minimal vibration due to its larger base.
- Separating blades formed in #304 stainless steel, anti-rust, sanitary, and easy to clean with its tilting head
- Divide and round dough with ease and easily adjusts for different dough weight
- Hourly production of up to 3,500 pieces (depending on operator and workflow)
- Permanent lubrication to protect transmission
- Manual motor start with built-in thermal overload protection.
- Comes standard in single phase and is available in 3 phase by special order
- Includes 3 moulding plates

Technical Specifications

Model	Divider Range	Pieces	Electrical	Dimensions (WDH)	Weight
BMBD030	1.41 - 4.23 oz / 40 - 120 g	30	220v/ 10a / 60HZ / 1PH	25.2" x 30.7" x 52" (81" with the lever up)	728 lb
BMBD030*	1.41 - 4.23 oz / 40 - 120 g	30	220v/ 8a / 60HZ / 3PH	25.2" x 30.7" x 52" (81" with the lever up)	728 lb
BMBD036	1.06 - 3.53 oz / 30 - 100 g	36	220v/ 10a / 60HZ / 1PH	25.2" x 30.7" x 52" (81" with the lever up)	728 lb
BMBD036*	1.06 - 3.53 oz / 30 - 100 g	36	220v/ 8a / 60HZ / 3PH	25.2" x 30.7" x 52" (81" with the lever up)	728 lb

*3 Phase available by special order.

Shipping Specifications

Model	Dimensions (WDH)	Weight
BMBD030	40" x 48" x 58"	936 lb
BMBD036	40" x 48" x 58"	936 lb

**BakeMax BMBDF36 Fully Automatic Bun Divider Rounder (Special Order)



Additional Moulding Plates 30 Division Part # PLATE/CM/30B 36 Division Part # PLATE/CM/36B

Due to continuous product improvement, specifications are subject to change without notice. Visit <u>www.BakeMax.com</u> for up to date product information.